

THE DEFINITIVE GUIDE TO TESTING SMART CONTRACTS ON STELLAR

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leighmcculloch



DOES IT WORK?



A METHOD FOR ACQUIRING KNOWLEDGE THAT...

—Wikipedia “scientific method” (CC BY-SA 4.0)

“

**...INVOLVES CAREFUL OBSERVATION
COUPLED WITH RIGOROUS SCEPTICISM**

—Wikipedia “scientific method” (CC BY-SA 4.0)

“

**...COGNITIVE ASSUMPTIONS CAN DISTORT
THE INTERPRETATION OF OBSERVATION**

—Wikipedia “scientific method” (CC BY-SA 4.0)



**IF DEBUGGING IS THE PROCESS OF
REMOVING SOFTWARE BUGS...**

—Edsger W. Dijkstra

“

**THEN PROGRAMMING MUST BE THE
PROCESS OF PUTTING THEM IN.**

—Edsger W. Dijkstra

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**THEN PROGRAMMING MUST BE THE
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—Edsger W. Dijkstra

TEST

TESTING
STELLAR
CONTRACTS

ONE LANGUAGE

{RUST}

**TESTING
STELLAR
CONTRACTS**

ONE LANGUAGE

{RUST}

**REDUCE
CONTEXT
SWITCHING**

**TESTING
STELLAR
CONTRACTS**

ONE LANGUAGE

{RUST}

**REDUCE
CONTEXT
SWITCHING**

**CONSISTENT WITH
MAINNET**

**TESTING
STELLAR
CONTRACTS**

ONE LANGUAGE

{RUST}

**REDUCE
CONTEXT
SWITCHING**

**CONSISTENT WITH
MAINNET**

**TESTING
STELLAR
CONTRACTS**

**ADVANCED
TESTING**

ONE LANGUAGE

{RUST}

**REDUCE
CONTEXT
SWITCHING**

**CONSISTENT WITH
MAINNET**

**TESTING
STELLAR
CONTRACTS**

**ADVANCED
TESTING**

**PROPERTY
TESTING
FUZZING**

ONE LANGUAGE

{RUST}

**REDUCE
CONTEXT
SWITCHING**

**CONSISTENT WITH
MAINNET**

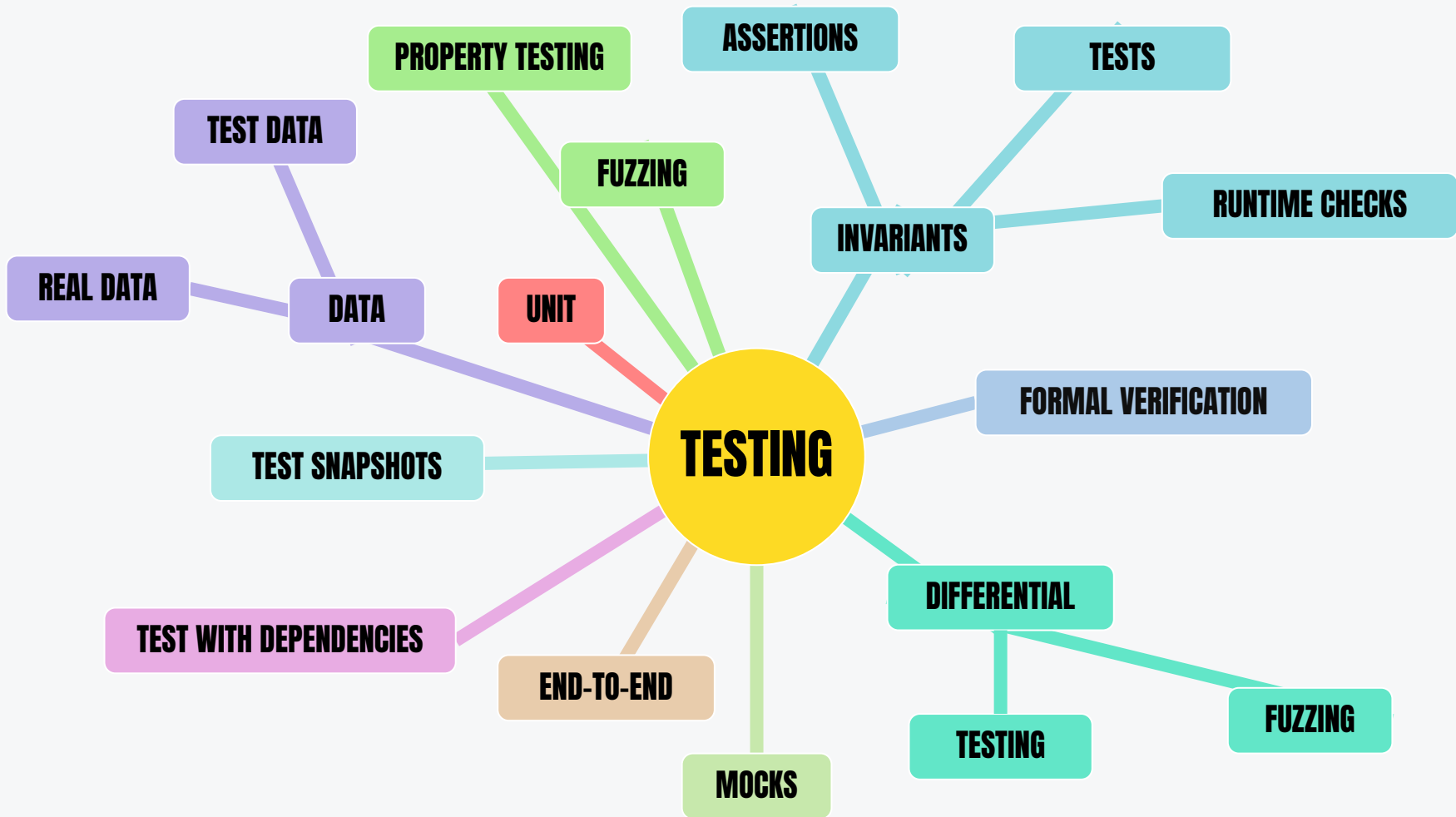
**TESTING
STELLAR
CONTRACTS**

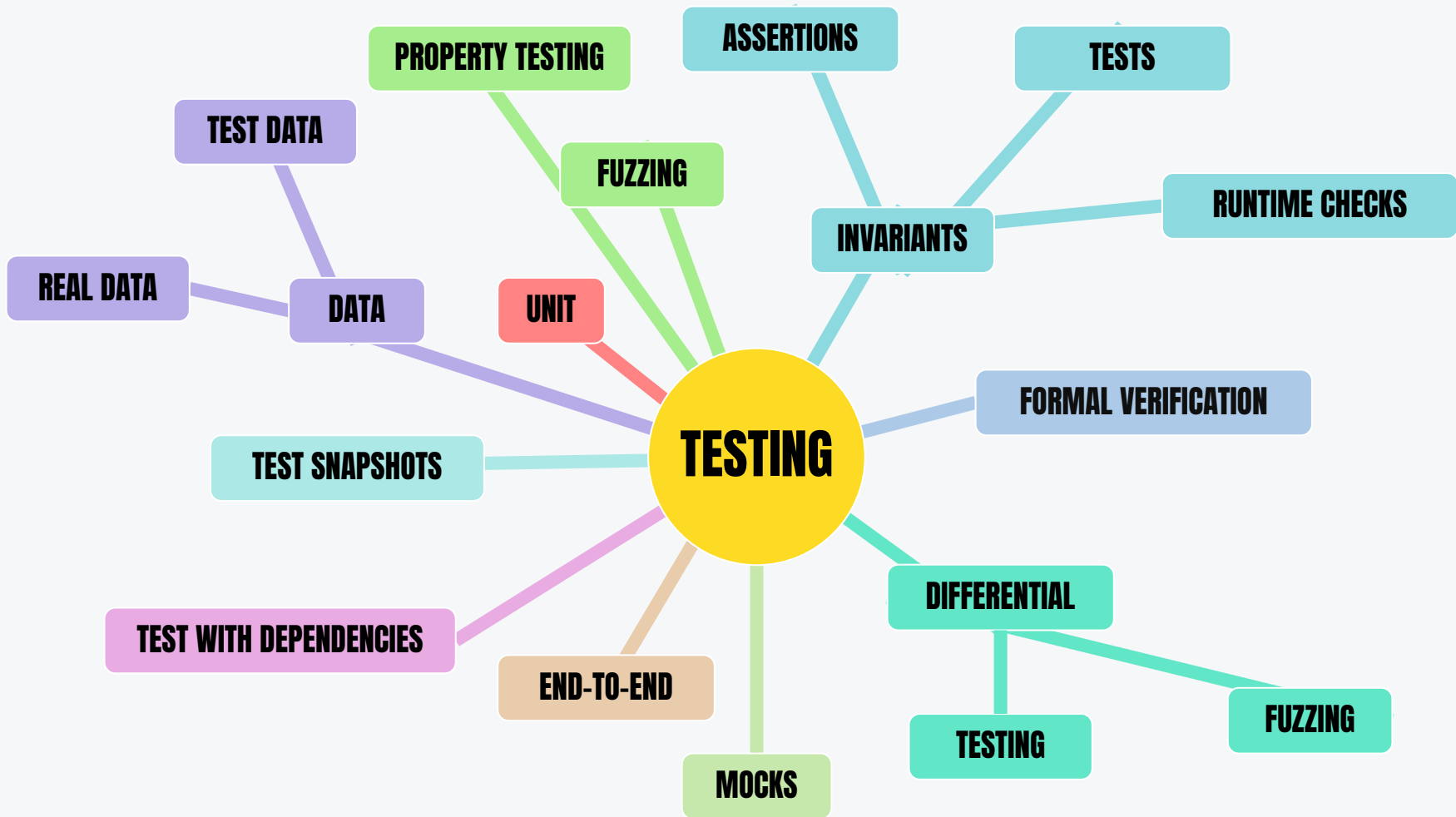
**ADVANCED
TESTING**

**BATTERIES
INCLUDED**

**PROPERTY
TESTING**

FUZZING







developers.stellar.org

```
#[contractimpl]
impl Token {
    pub fn __constructor(admin: Address)

    pub fn mint(to: Address, amount: i128) → Result<(), Error>

    pub fn balance(addr: Address) → i128

    pub fn transfer(from: Address, to: Address, amount: i128)
        → Result<(), Error>
}
```

```
#[contracterror]
pub enum Error {
    Overflow = 1,
    InsufficientBalance = 2,
    NegativeAmount = 3,
}
```

```
#[test]
fn test() {
    let env = Env::default();

    let admin = Address::generate(&env);
    let id = env.register(Token, (&admin,));
    let token = TokenClient::new(&env, &id);

    let a = Address::generate(&env);
    assert_eq!(token.balance(&a), 0);
}
```



```
#[test]
fn test() {
    let env = Env::default();

    let admin = Address::generate(&env);
    let id = env.register(Token, (&admin,));
    let token = TokenClient::new(&env, &id);

    let a = Address::generate(&env);
    assert_eq!(token.balance(&a), 0);
}
```

```
#[test]
fn test() {
    let env = Env::default();

    let admin = Address::generate(&env);
    let id = env.register(Token, (&admin,));
    let token = TokenClient::new(&env, &id);

    let a = Address::generate(&env);
    assert_eq!(token.balance(&a), 0);
}
```

```
#[test]
fn test() {
    let env = Env::default();

    let admin = Address::generate(&env);
    let id = env.register(Token, (&admin,));
    let token = TokenClient::new(&env, &id);

    let a = Address::generate(&env);
    assert_eq!(token.balance(&a), 0);
}
```

```
#[test]
fn test() {
    let env = Env::default();

    let admin = Address::generate(&env);
    let id = env.register(Token, (&admin,));
    let token = TokenClient::new(&env, &id);

    let a = Address::generate(&env);
    assert_eq!(token.balance(&a), 0);
}
```

```
#[test]
fn test() {
    let env = Env::default();

    let admin = Address::generate(&env);
    let id = env.register(Token, (&admin,));
    let token = TokenClient::new(&env, &id);

    let a = Address::generate(&env);
    assert_eq!(token.balance(&a), 0);
}
```

```
#[test]
fn test() {
    let env = Env::default();

    let admin = Address::generate(&env);
    let id = env.register(Token, (&admin,));
    let token = TokenClient::new(&env, &id);

    let a = Address::generate(&env);
    assert_eq!(token.balance(&a), 0);
}
```

```
#[test]
fn test() {
    let env = Env::default();

    let admin = Address::generate(&env);
    let id = env.register(Token, (&admin,));
    let token = TokenClient::new(&env, &id);

    let a = Address::generate(&env);
    assert_eq!(token.balance(&a), 0);
}
```

```
#[test]
fn test() {
    let env = Env::default();

    let admin = Address::generate(&env);
    let id = env.register(Token, (&admin,));
    let token = TokenClient::new(&env, &id);

    let a = Address::generate(&env);
    assert_eq!(token.balance(&a), 0);
}
```


YOU + YOUR IDE =
GOOD TIMES

```
#[test]
fn test() {
    let env = Env::default();

    let admin = Address::generate(&env);
    let id = env.register(Token, (&admin,));
    let token = TokenClient::new(&env, &id);

    let a = Address::generate(&env);
    assert_eq!(token.balance(&a), 0);
}
```

```
#[test]
fn test() {
    let env = Env::default();
    let admin = Address::generate(&env);
    let id = env.register(Token, (&admin,));
    let token = TokenClient::new(&env, &id);

    let a = Address::generate(&env);
    let b = Address::generate(&env);
    token.mock_all_auths().mint(&a, &10);
    assert_eq!(token.balance(&a), 10);
    assert_eq!(token.balance(&b), 0);

    token.mock_all_auths().transfer(&a, &b, &2);
    // ... assert on auths
    assert_eq!(token.balance(&a), 8);
    assert_eq!(token.balance(&b), 2);
    // ... assert on events
}
```

```
#[test]
fn test() {
    let env = Env::default();
    let admin = Address::generate(&env);
    let id = env.register(Token, (&admin,));
    let token = TokenClient::new(&env, &id);
```

```
let a = Address::generate(&env);
```

```
let b = Address::generate(&env);
```

```
token.mock_all_auths().mint(&a, &10);
```

```
assert_eq!(token.balance(&a), 10);
```

```
assert_eq!(token.balance(&b), 0);
```

```
token.mock_all_auths().transfer(&a, &b, &2);
```

```
// ... assert on auths
```

```
assert_eq!(token.balance(&a), 8);
```

```
assert_eq!(token.balance(&b), 2);
```

```
// ... assert on events
```



```
token.mock_all_auths().transfer(&a, &b, &2);
```

```
assert_eq!(env.auths(), [  
  (  
    a.clone(),  
    AuthorizedInvocation {  
      function: AuthorizedFunction::Contract((  
        token.address.clone(),  
        symbol_short!("transfer"),  
        (&a, &b, 2i128).into_val(&env),  
      )),  
      sub_invocations: [].into(),  
    }  
  ),  
]);
```

```
assert_eq!(token.balance(&a), 8);  
assert_eq!(token.balance(&b), 2);
```

```
assert_eq!(token.balance(&a), 8);
assert_eq!(token.balance(&b), 2);

assert_eq!(
    env.events().all(),
    vec![
        &env,
        (
            token.address.clone(),
            (symbol_short!("transfer"), &a, &b).into_val(&env),
            2i128.into_val(&env),
        )
    ],
);
```

```
#[contractimpl]
impl Token {
    pub fn __constructor(admin: Address, pause: Address)

    pub fn mint(to: Address, amount: i128) → Result<(), Error>

    pub fn balance(addr: Address) → i128

    pub fn transfer(from: Address, to: Address, amount: i128)
        → Result<(), Error>
}
```

```
#[contracterror]
pub enum Error {
    Overflow = 1,
    InsufficientBalance = 2,
    NegativeAmount = 3,
    Paused = 4,
}
```

```
#[contract]
struct Pause;
#[contractimpl]
impl Pause {
    pub fn paused() → bool { false }
}
```

```
#[test]
fn test_not_paused() {
    let env = Env::default();
    let admin = Address::generate(&env);
    let pause = env.register(Pause, ());
    let id = env.register(Token, (&admin, &pause));
    let token = TokenClient::new(&env, &id);

    // ...
}
```



```
#[contract]
struct Pause;
#[contractimpl]
impl Pause {
    pub fn paused() → bool { false }
}
```

```
#[test]
fn test_not_paused() {
    // test setup
    token.mock_all_auths().mint(&a, &10);
    token.mock_all_auths().transfer(&a, &b, &2);
    // assert auths
    assert_eq!(token.balance(&a), 8);
    assert_eq!(token.balance(&b), 2);
    // assert events
}
```

```
#[contract]
struct Pause;
#[contractimpl]
impl Pause {
    pub fn paused() → bool { true }
}
```

```
#[test]
fn test_paused() {
    // test setup
    token.mock_all_auths().mint(&a, &10);
    assert_eq!(
        token.mock_all_auths().try_transfer(&a, &b, &2),
        Err(Ok(Error::Paused))
    );
}
```

```
#[contract]
struct Pause;
#[contractimpl]
impl Pause {
    pub fn paused() → bool { true }
}
```

```
#[test]
fn test_paused() {
    // test setup
    token.mock_all_auths().mint(&a, &10);
    assert_eq!(
        token.mock_all_auths().try_transfer(&a, &b, &2),
        Err(Ok(Error::Paused))
    );
}
```

```
#[contract]
struct Pause;
#[contractimpl]
impl Pause {
    pub fn paused() → { ? }
}
```

```
#[test]
fn test_?() {
    // test setup
    token.mock_all_auths().mint(&a, &10);
    assert_eq!(
        token.mock_all_auths().try_transfer(&a, &b, &2),
        ?
    );
}
```

```
#[contract]
struct Pause;
#[contractimpl]
impl Pause {
    pub fn paused() → { ? }
}
```

```
#[test]
fn test_?() {
    // test setup
    token.mock_all_auths().mint(&a, &10);
    assert_eq!(
        token.mock_all_auths().try_transfer(&a, &b, &2),
        ?
    );
}
```

A SOFTWARE TESTER WALKS INTO A BAR

A SOFTWARE TESTER WALKS INTO A BAR
AND ORDERS

A SOFTWARE TESTER WALKS INTO A BAR
AND ORDERS

1 DRINK

A SOFTWARE TESTER WALKS INTO A BAR
AND ORDERS

1 DRINK

2 DRINKS

A SOFTWARE TESTER WALKS INTO A BAR
AND ORDERS

1 DRINK

2 DRINKS

0 DRINKS

A SOFTWARE TESTER WALKS INTO A BAR
AND ORDERS

1 BEER

2 BEERS

0 BEERS

99999999 DRINKS

AND ORDERS

1 DRINK

2 DRINKS

0 DRINKS

99999999 DRINKS

A LIZARD IN A GLASS

1 DRINK

2 DRINKS

0 DRINKS

99999999 DRINKS

A LIZARD IN A GLASS

-1 DRINK

2 DRINKS

0 DRINKS

99999999 DRINKS

A LIZARD IN A GLASS

-1 DRINK

“QWERTYUIOP” DRINKS

0 DRINKS

99999999 DRINKS

A LIZARD IN A GLASS

-1 DRINK

“QWERTYUIOP” DRINKS

TESTING COMPLETE

99999999 DRINKS

A LIZARD IN A GLASS

-1 DRINK

“QWERTYUIOP” DRINKS

TESTING COMPLETE

A REAL CUSTOMER WALKS INTO THE BAR AND ASKS

A LIZARD IN A GLASS

-1 DRINK

“QWERTYUIOP” DRINKS

TESTING COMPLETE

A REAL CUSTOMER WALKS INTO THE BAR AND ASKS

WHERE IS THE BATHROOM?

-1 DRINK

“QWERTYUIOP” DRINKS

TESTING COMPLETE

A REAL CUSTOMER WALKS INTO THE BAR AND ASKS

WHERE IS THE BATHROOM?

THE BAR GOES UP IN FLAMES

**UNIT TESTING
IS **NOT** ENOUGH**

- 1. TESTING WITH REAL DEPENDENCIES**
- 2. TESTING WITH REAL DATA**
- 3. FUZZING AND PROPERTY TESTING**
- 4. INVARIANTS**
- 5. DIFFERENTIAL TESTING**

TESTING WITH REAL DEPENDENCIES

**TESTING WITH REAL
DEPENDENCIES**

```
$ stellar contract fetch --id C... --out-file pause.wasm
```

TESTING WITH REAL DEPENDENCIES

```
$ stellar contract fetch --id C... --out-file pause.wasm
```

```
mod pause {  
    soroban_sdk::contractimport!(file = "pause.wasm");  
}  
  
#[test]  
fn test() {  
    let env = Env::default();  
    let pause = env.register(pause::WASM, ());  
  
    // ...  
}
```

```
$ stellar contract fetch --id C... --out-file pause.wasm
```

```
mod pause {  
    soroban_sdk::contractimport!(file = "pause.wasm");  
}  
  
#[test]  
fn test() {  
    let env = Env::default();  
    let pause = env.register(pause::WASM, ());  
    let admin = Address::generate(&env);  
    let id = env.register(Token, (&admin, &pause));  
    let token = TokenClient::new(&env, &id);  
  
    // ...  
}
```



```
$ stellar contract fetch --id C... --out-file pause.wasm
```

1

```
mod pause {
    soroban_sdk::contractimport!(file = "pause.wasm");
}

#[test]
fn test() {
    let env = Env::default();
    let pause = env.register(pause::WASM, ());
    let admin = Address::generate(&env);
    let id = env.register(Token, (&admin, &pause));
    let token = TokenClient::new(&env, &id);

    // ...
}
```

```
$ stellar contract fetch --id C... --out-file pause.wasm
```

1

```
mod pause {  
    soroban_sdk::contractimport!(file = "pause.wasm");  
}
```

2

```
#[test]  
fn test() {  
    let env = Env::default();  
    let pause = env.register(pause::WASM, ());  
    let admin = Address::generate(&env);  
    let id = env.register(Token, (&admin, &pause));  
    let token = TokenClient::new(&env, &id);  
  
    // ...  
}
```

```
$ stellar contract fetch --id C... --out-file pause.wasm
```

1

```
mod pause {  
    soroban_sdk::contractimport!(file = "pause.wasm");  
}
```

2

```
#[test]  
fn test() {  
    let env = Env::default();  
    let pause = env.register(pause::WASM, ());  
    let admin = Address::generate(&env);  
    let id = env.register(Token, (&admin, &pause));  
    let token = TokenClient::new(&env, &id);  
  
    // ...  
}
```

3

```
$ stellar contract fetch --id C... --out-file pause.wasm
```

```
mod pause {  
    soroban_sdk::contractimport!(file = "pause.wasm");  
}  
  
#[test]  
fn test() {  
    let env = Env::default();  
    let pause = env.register(pause::WASM, ());  
    let admin = Address::generate(&env);  
    let id = env.register(Token, (&admin, &pause));  
    let token = TokenClient::new(&env, &id);  
  
    // ...  
}
```

TESTING WITH REAL DATA

TESTING WITH

REAL DATA

```
$ stellar snapshot create --address C... --out snapshot.json
```

TESTING WITH REAL DATA

```
$ stellar snapshot create --address C... --out snapshot.json
```

```
#[test]
fn test() {
    let env = Env::from_ledger_snapshot("snapshot.json");

    // ...
}
```

```
$ stellar snapshot create --address C... --out snapshot.json
```

```
#[test]
fn test() {
    let env = Env::from_ledger_snapshot("snapshot.json");
    let admin = Address::generate(&env);
    let pause = Address::from_str(&env, "C... ");
    let id = env.register(Token, (&admin, &pause));
    let token = TokenClient::new(&env, &id);

    // ...
}
```



```
$ stellar snapshot create --address C... --out snapshot.json
```

```
#[test]
fn test() {
    let env = Env::from_ledger_snapshot("snapshot.json");
    let admin = Address::generate(&env);
    let pause = Address::from_str(&env, "C... ");
    let id = env.register(Token, (&admin, &pause));
    let token = TokenClient::new(&env, &id);

    // ...
}
```

```
$ stellar snapshot create --address C... --out snapshot.json
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#[test]
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    let env = Env::from_ledger_snapshot("snapshot.json");
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    let pause = Address::from_str(&env, "C... ");
    let id = env.register(Token, (&admin, &pause));
    let token = TokenClient::new(&env, &id);

    // ...
}
```

```
$ stellar snapshot create --address C... --out snapshot.json
```

```
#[test]
fn test() {
    let env = Env::from_ledger_snapshot("snapshot.json");
    let admin = Address::generate(&env);
    let pause = Address::from_str(&env, "C... ");
    let id = env.register(Token, (&admin, &pause));
    let token = TokenClient::new(&env, &id);

    // ...
}
```

FUZZING

FUZZING AND PROPERTY TESTING

FUZZING

FUZZING AND **PROPERTY TESTING**

FUZZING

FUZZING AND PROPERTY TESTING

FUZZING

FUZZING AND PROPERTY TESTING

FUZZING

FUZZING AND PROPERTY TESTING


```
$ cargo install --locked cargo-fuzz
```

```
$ cargo fuzz init
```

FUZZING AND PROPERTY TESTING

▼ token

▼ fuzz

▼ fuzz_targets

Ⓜ fuzz_target_1.rs

[T] Cargo.lock

[T] Cargo.toml

▼ src

Ⓜ lib.rs

[T] Cargo.lock

[T] Cargo.toml

```
$ cargo fuzz init
```

```
fuzz_target!(|input: Input| {  
    // ...  
});
```

```
$ cargo fuzz init
```

```
$ cargo +nightly fuzz run --sanitizer=thread fuzz_target_1
```

```
fuzz_target!(|input: Input| {  
    // ...  
});
```

```
$ cargo fuzz init
$ cargo +nightly fuzz run --sanitizer=thread fuzz_target_1
```

```
fuzz_target!(|input: Input| {
    // ...
});
```

```
#[derive(Arbitrary)]
pub struct Input {
    pub a: i128,
    pub b: i128,
    pub amount: i128,
}
```

```
$ cargo fuzz init
```

```
$ cargo +nightly fuzz run --sanitizer=thread fuzz_target_1
```

```
fuzz_target!(|input: Input| {  
    let env = Env::default();  
    let admin = Address::generate(&env);  
    let id = env.register(Token, (&admin,));  
    let token = TokenClient::new(&env, &id);  
  
    let a = Address::generate(&env);  
    let b = Address::generate(&env);  
    _ = token.mock_all_auths().try_mint(&a, &input.a);  
    _ = token.mock_all_auths().try_mint(&b, &input.b);  
  
    // ...  
}
```

```
#[derive(Arbitrary)]  
pub struct Input {  
    pub a: i128,  
    pub b: i128,  
    pub amount: i128,  
}
```

```
$ cargo fuzz init
```

```
$ cargo +nightly fuzz run --sanitizer=thread fuzz_target_1
```

```
fuzz_target!(|input: Input| {  
  
    // ...  
  
    match token.mock_all_auths().try_transfer(&a, &b, &input.amount) {  
        Ok(Ok(())) => {} // Expected success  
        Err(Ok(_)) => {} // Expected error  
        Ok(Err(_)) => panic!("success with wrong type returned")  
        Err(Err(_)) => panic!("unrecognised error")  
    }  
});
```

```
$ cargo fuzz init
```

```
$ cargo +nightly fuzz run --sanitizer=thread fuzz_target_1
```

```
fuzz_target!(|input: Input| {  
  
    // ...  
  
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});
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```
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    }  
});
```

```
$ cargo fuzz init
```

```
$ cargo +nightly fuzz run --sanitizer=thread fuzz_target_1
```

```
fuzz_target!(|input: Input| {
```

```
    // ...
```

```
    match token.mock_all_auths().try_transfer(&a, &b, &input.amount) {
```

```
        Ok(Ok(())) => {} // Expected success
```

```
        Err(Ok(_)) => {} // Expected error
```

```
        Ok(Err(_)) => panic!("success with wrong type returned")
```

```
        Err(Err(_)) => panic!("unrecognised error")
```

```
    }
```

```
});
```

```
$ cargo fuzz init
```

```
$ cargo +nightly fuzz run --sanitizer=thread fuzz_target_1
```

```
fuzz_target!(|input: Input| {
```

```
    // ...
```

```
    match token.mock_all_auths().try_transfer(&a, &b, &input.amount) {
```

```
        Ok(Ok(())) => {} // Expected success
```

```
        Err(Ok(_)) => {} // Expected error
```

```
        Ok(Err(_)) => panic!("success with wrong type returned")
```

```
        Err(Err(_)) => panic!("unrecognised error")
```

```
    }
```

```
});
```

```
$ cargo fuzz init
```

```
$ cargo +nightly fuzz run --sanitizer=thread fuzz_target_1
```

```
fuzz_target!(|input: Input| {  
  
    // ...  
  
    match token.mock_all_auths().try_transfer(&a, &b, &input.amount) {  
        Ok(Ok(())) => {} // Expected success  
        Err(Ok(_)) => {} // Expected error  
        Ok(Err(_)) => panic!("success with wrong type returned")  
        Err(Err(_)) => panic!("unrecognised error")  
    }  
});
```

INVARIANTS

INVARIANTS

```
assert!(all_balances ≥ 0);
```

```
pub fn mint(env: &Env, to: Address, amount: i128) {  
    // ...  
    Self::assert_balances_gte_zero(env, &[to]);  
}
```

```
pub fn transfer(env: &Env, from: Address, to: Address, amount: i128) {  
    // ...  
    Self::assert_balances_gte_zero(env, &[from, to]);  
}
```

```
fn assert_balances_gte_zero(env: &Env, addrs: &[Address]) {  
    for addr in addrs {  
        assert!(Self::balance(env, addr.clone()) ≥ 0);  
    }  
}
```

```
pub fn mint(env: &Env, to: Address, amount: i128) {  
    // ...  
    Self::assert_balances_gte_zero(env, &[to]);  
}
```

```
pub fn transfer(env: &Env, from: Address, to: Address, amount: i128) {  
    // ...  
    Self::assert_balances_gte_zero(env, &[from, to]);  
}
```

```
fn assert_balances_gte_zero(env: &Env, addrs: &[Address]) {  
    for addr in addrs {  
        debug_assert!(Self::balance(env, addr.clone()) ≥ 0);  
    }  
}
```



```
$ cargo fuzz init
$ cargo +nightly fuzz run --sanitizer=thread fuzz_target_1
```

```
#[derive(Arbitrary)]
pub enum Action {
    Mint(<Address as SorobanArbitrary> :: Prototype, i128),
    Balance(<Address as SorobanArbitrary> :: Prototype),
    Transfer(
        <Address as SorobanArbitrary> :: Prototype,
        <Address as SorobanArbitrary> :: Prototype,
        i128,
    ),
}

fuzz_target!( |actions: std::vec::Vec<Action> | {
```

```
$ cargo fuzz init
```

```
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```

```
fuzz_target!(|actions: std::vec::Vec<Action>| {  
    let env = Env::default();  
    env.mock_all_auths();  
    let id = env.register(Token, (&Address::generate(&env),));  
    let token = TokenClient::new(&env, &id);  
    for a in actions {  
        match a {  
            Action::Mint(addr, amount) => _ = token.try_mint(&addr.into_val(), amount);  
            Action::Balance(addr) => _ = token.try_balance(&addr.into_val());  
            Action::Transfer(from, to, amount) => _ = token.try_transfer(&from.into_val(), &to.into_val(), amount);  
        }  
    }  
    assert_balances_gte_zero(env);  
}
```

```
$ cargo fuzz init
```

```
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```

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            Action::Transfer(from, to, amount) => _ = token.try_transfer(&from.into_val(), &to.into_val(), amount);  
        }  
    }  
    assert_balances_gte_zero(env);  
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```
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```

```
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        }  
    }  
    assert_balances_gte_zero(env);  
}
```

DIFFERENTIAL TESTING

DIFFERENTIAL

TESTING

DIFFERENTIAL TESTING

DIFFERENTIAL

TESTING

- ▶ src
- ▼ test_snapshots
 - ▶ bytes
 - ▶ map
 - ▼ tests
 - ▼ auth
 - ▼ auth_10_one
 - © test.1.json
 - ▼ auth_15_one_repeat
 - © test.1.json
 - ▼ auth_17_no_consume_requirement
 - © test.1.json
 - ▼ auth_20_deep_one_address
 - © test_auth_tree.1.json
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```
$ stellar contract fetch --id C... --out-file token.wasm
```

```
$ stellar contract fetch --id C... --out-file pause.wasm
```

```
mod token {  
    soroban_sdk::contractimport!(file = "token.wasm");  
}
```

```
#[test]
fn test() {
    assert_eq!({
        let env = Env::default();
        let id = env.register(Token, (&Address::generate(&env),));
        let token = TokenClient::new(&env, &id);
        let a = Address::generate(&env);
        let b = Address::generate(&env);
        token.mock_all_auths().mint(&a, &10);
        token.mock_all_auths().transfer(&a, &b, &2);
        (token.balance(&a), token.balance(&b))
    }, {
        let env = Env::default();
        let id = env.register(pause::WASM, (&Address::generate(&env),));
        let token = TokenClient::new(&env, &id);
        let a = Address::generate(&env);
        let b = Address::generate(&env);
        token.mock_all_auths().mint(&a, &10);
        token.mock_all_auths().transfer(&a, &b, &2);
        (token.balance(&a), token.balance(&b))
    });
}
```

- 1. TESTING WITH REAL DEPENDENCIES**
- 2. TESTING WITH REAL DATA**
- 3. FUZZING AND PROPERTY TESTING**
- 4. INVARIANTS**
- 5. DIFFERENTIAL TESTING**

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“

**THE EARLIER A BUG IS FOUND,
THE CHEAPER IT IS TO FIX.**

—Karen N. Johnson

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TEST!

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 leighmcculloch